



TY'N Y WERN

Week Commencing 3rd July

Good morning Dosbarth Draig Coch!

This is the week of the School Trip to Bristol- Wild Place Project on Thursday!

We will be looking at time, weight and fractions this week. Any extra sheets or information you may need will be included in a link in [blue](#).

If you have any questions please come and chat to us at the door or email us on HowardL26@Hwbcymru.net or powerk21@hwbcymru.net


Monday

1	<p>WALT: Build a sentence</p> <p>WALT: Cricket</p>	<p>Morning Activity- To build a sentence. To focus on children building accurate sentences (finger spaces, capital letters, correct spelling of HFW)</p> <p>Singing Assembly</p> <p>Warm up- Battleships- Can the children throw to get their partner's cone. Volcano and Craters.</p> <p>Activity- To have several stations and to rotate children around.</p> <p>Station 1- Children to practice 'star fish throw' To their partner. To draw a circle of chalk on the floor. Can the children aim to get it in there.</p> <p>Station 2- Batting- Children to be given an opportunity to bat.</p> <p>Station 3- Catching. Children to practise throwing and catching.</p> <p>DM-Reading or last testing</p>	ACL.1
2	<p>WALT: Learning our new phonics sound</p>	<p>Circle time – sharing any news – discuss values</p> <p>Phonics Session- Lesson 1 ea</p> <p>SPELLING TEST- ph</p>	ECC.3
3	<p>WALT: To ask and answer Beth wyt t'in hoffi wneud?</p>	<p>Teeth / mindfulness</p> <p>To learn 'Beth wyt ti'n hoffi?'</p> <p>To have a set of vocabulary, verb card pictures</p>	HCL.5



	<p>To learn makaton and Welsh word for each verb. Children to play and sing song 'Beth wyt ti'n hoffi wneud?' To record and put on SeeSaw.</p> <p>To start drawing a mind map of Beth wyt ti'n hoffi wneud?</p> <p>Values based assembly</p>	
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Tuesday			
1	<p>WALT: To be able to describe gravity and understand it in my environment.</p>	<p>Morning Activity- Multiplication and division questions- divide and multiply by 2 and 10.</p> <p>Phonics- Lesson 2</p> <p>Intro – To show the children two egg (one filled with stones). To ask them what would happen if I dropped them? Which one will land on the floor first. Why? Once I have dropped them to ask why one fell faster. Can they make a prediction?</p> <p>To explain mass and weight. Forces pp</p>	EIC.2
2	<p>WALT: To use the TASC wheel to Gather, identify and Generate ideas.</p> <p>'Create a way to safely bring monkey back down to ground'</p>	<p>To look at the TASC wheel and to fill in the generate section for</p>	

		 <p>‘Create a way to safely bring monkey back down to ground’</p> <p>To work in groups to generate. Groups to decide what they are going to use.</p> <p>Children to gather equipment needed.</p>	
3	<p>WALT: TASC wheel decide.</p>	<p>Children in same groups as above. To now decide what method they will use.</p> <p>Children to find equipment and to start implementing. (Draw monkey to stick on their egg).</p>	

Wednesday			
1	<p>WALT: To learn my phonics sound WALT: TASC wheel- continue with implement section.</p>	<p>Morning Activity- Handwriting practise- focus on HFW.</p> <p>OPEN THE BOOK Assembly</p> <p>Phonics Session Lesson 3</p> <p>Children to conduct experiment. To drop their monkey and see how safe their design is- To use top of climbing frame (take photos).</p> <p>Which teams was better? Why?</p> <p><i>NOTE: To upload pictures onto Implement in wheel. To type out answers in evaluate To upload QR code for each group onto Communicate section wheel. Children to stick the PP TASC wheel into their books</i></p>	



2	WALT: TASC wheel. Evaluate	Children to discuss what was good about their design, what didn't work so well. Why they think it worked or didn't work. Teacher to remind children of forces gravity and air resistance. Children to scribe and teacher to write into the TASC wheel their evaluation of their design.	
3	WALT: TASC wheel science experiment.	Communicate- Teacher to record their answers explaining what they think happened in their experiment, encouraging scientific language and upload to QR code.	
	WALT: TASC wheel - Learnt	Children to write a sentence in Learnt section about what they have learnt from the experiment.	

Thursday			
1		SCHOOL TRIP	
2			
3			

Friday			
1	WALT: To practise our measuring skills.	Morning Activity- Answer division and multiplication questions on the board. Phonics- Lesson 4 To recap what measurements can be used and what tool to measure. I.e. capacity ml, length cm etc.	




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		<p>To rotate groups throughout the two sessions. *Those who have completed activities below to complete symmetry work on fabrics.</p> <p>Temperature- DM -To show a variety of temperatures and children to read scales and then to fill in last 3 thermometers (adjusted depending on ability). Thermometer</p> <p>Length- To measure items around the classroom. To draw shadows of toy animals on paper and measure. Measure crayons measure around classroom</p> <p>Capacity- KP- To use water tray and measure different capacities. To then answer capacity questions. Measure capacity LA and MA</p> <p>Weight- KP – To practise weighing items. To compare animal weights. Compare capacity</p>	
2	WALT:	Continue with above.	
3	WALT: Jigsaw- Recognise life cycles.	<p>Changing Me. Lesson 4</p> <p>To understand that there are changes outside of my control and can express my emotions about this. To access Jigsaw sessions.</p>	
4	WALT: Sports Day	Sports Day practice races	

Additional Tasks

8:50am: Doors open, - Children to complete group Morning Tasks.
 9.10am- Register
 9:20am: Meditation
 9:25am: Phonics
 9:35am: Literacy
 10:15am: Boost book and snack.
 10.30am: Break
 11:00am: Meditation
 11.05am: Maths
 11.45pm: Lunch
 1:00pm: Registration / Toothbrush
 1:10pm: Mindfulness
 1:20pm: Group guided reading
 1:50pm: Topic / PE
 2.30pm: Brain break
 2.45pm: Boost Book
 3:15pm: Home time

Enhanced Provision		
<p><u>Numeracy (tuff spot)</u></p> <p>classroom thermometer</p>  <p>Children to use paper plates to create their own sun dials.</p>	<p><u>Literacy/ Writing</u></p> <p>Create a postcard from the jungle. postcard template</p> <p>Learn sign language</p> <p>Phonics table- To play pairs with ea sound. Score cards ea pair game</p>	<p><u>Digital</u></p> <p>Green screen. Children to have jungle background and explain what they know about the jungle.</p>
<p><u>Creative</u></p> <p>Create a jungle background (for their stop motion next week)</p>	<p><u>Construction/ Exploration</u></p> <p>Children to have car magnets and experiment with push and pull.</p> <p>To have cars and slopes- experimenting with gravity.</p>	<p><u>Water tray</u></p> <p>Sand.</p>